



2012 BJLBA Babe Ruth All-Star Tournament

Information and Special Rules



Tournament Date: April 6 – 8 (Early Bird Tournament), May 25 – 28 (Bloomington Memorial Tournament), July 6 – 8 (Summer Classic Tournament), July 27 – 29 (Can't Get Enough Summer Tournament)

Age: 13 -14 Year Old (Early Bird Tournament), 13 -14 Year Old (Bloomington Memorial Tournament), 13 -15 Year Old (Summer Classic Tournament), 13 -18 Year Old (Can't Get Enough Summer Tournament)

Eligibility: Birth date deadline is May 1. Your team's age is that of your oldest player on April 30th, 2012. No player can be above age limit by this date.

Cost: \$400 / Team

Format: Round Robin pool play seeded into single elimination bracket. Each team is guaranteed to play three games

Tournament Director: Dave Harmon Email: tournamentdirector@bjlba.org

Entry Deadline: One week before the start of each respective tournament to guarantee a spot in the field.

Please contact the tournament director to determine space availability before submitting application materials. Interested teams should submit a complete team roster and payment prior to entry deadline. Payment must be received in full to guarantee a spot in the tournament field. All invitational tournaments are limited to eight (8) teams. All games will be played at the Winslow Sports Complex

Roster:

Each team will have a minimum of 10 players and a maximum of 15 players. Each team must submit a roster with tournament registration materials. Coaches are required to register their teams at least 30 minutes prior to first game. Registering coaches must provide a completed roster including name, uniform number and age with date of birth – INCLUDING an accompanying copy of the player's birth certificate.

Scheduling:

The pool play schedule will be available the Tuesday prior to the first day of the tournament. All head coaches will be contacted at the completion of the scheduling process. When pool play is completed, teams will be placed in their respective positions on the single elimination bracket according to their standing. Schedules and brackets will be posted outside the concession stand.

Coaches:

Each team shall have a maximum of three coaches (and one scorekeeper). Coaches (other than the pitching coach) and base coaches will coach from foul territory in the general area of the dugout only.

Awards:

1st, 2nd Place

Individual Awards

Directions:

From the North...

Travel South on Hwy 37 to Bloomington, pass the exits for Hwy 46, 3rd Street & 2nd Street. At the next traffic light, make a left hand turn (East) at the Tapp Road intersection. Go East on Tapp Road for slightly less than 2 ½ miles thru the So. Walnut St Intersection (Tapp Road will turn into Country Club Rd and then Winslow Road after the So. Walnut St intersection). After the So. Walnut St intersection go about ½ mile thru one stop sign and one traffic light. After the traffic light go about ½ mile and turn left at the YMCA sign (Highland Ave). Turn into Winslow Sports Complex at the next right.

From the South...

North on Hwy 37 to Bloomington, exit at So Walnut St/So Old State Road 37. Go North on So. Walnut St/So. Old SR 37 for about 3 ½ miles and turn right at the Winslow Rd intersection. After the intersection go about ½ mile thru one stop sign and one traffic light. After the traffic light go about ½ mile and turn left at the YMCA sign (Highland Ave). Turn into Winslow Sports Complex at the next right.

Home Team:

Home team will be determined by the flip of a coin. This is to be conducted 15 minutes prior to the game to allow the home team to occupy the third base dugout. During Single elimination or Championship rounds the lowest numbered seed shall be the home team. A representative from each team must be present during the toss. Coin toss will be administered by the tournament director or the head umpire on the field.

Scorekeepers:

The team, designated as the home team, will be required to supply an official scorekeeper to maintain the official scorebook. The scorekeeper must complete, sign and turn in the official score summary card to the tourney official after both team's coaches have initialed the summary.

Scoreboard:

The team, designated as the visiting team, will be required to supply a scoreboard operator. The scoreboard operator must be an adult and will supervise the score tower.

Tiebreakers will be determined by:

Seed Games: Games may end as a Tie during seeding if time expires. Each team will be credited with 0.5 Win and 0.5 Loss.

Single elimination tournament games: A new inning starts with the last batted out on second base. The offensive team has one out and the batter who should be at the plate is up. Play this format until a winner is determined.

Completed:

Games called due to weather will be suspended. The tournament director will modify the tournament schedule to assure that all games are completed.

Seeds:

Won – Loss Record

If two teams tied then head to head

If more than two teams tied runs allowed.

If tied – Coin flip

Head Umpire:

The home plate umpire is the head umpire in charge of the game. All conflicts will be resolved with the head umpire having the final say.

Protests:

There are no protests. The umpire's decision is final.

Conduct:

If the conduct of a coach, player, parent or fan is such that it is demeaning, UN-sportsmanlike, or profane, the umpire will eject them from the ballpark for the remainder of the day. Failure of the ejected individual to leave will result in a forfeit by the offending team.

NO alcoholic beverages and NO tobacco products are allowed in the Sports Complex.

13 – 18 old Playing Rules are Babe Ruth Tournament as modified below:

- The standard game is seven (7) innings in length unless called due to time limit. No new inning will be started after the time limit has been reached. Game time is forfeit time. No infield practice.
 - 1:45 time limit for pool play.
 - 2 hour time limit for single elimination tournament.
 - No time limit for championship game.
- 12-Run rule after 4 innings. 10-Run rule after 5 innings. 8-Run rule after 6 innings.
- Continuous batting order is optional, for ages 15 and under; i.e., batting the entire roster verses batting nine. If selected, continuous batting must be continued throughout the game.
 - If continuous batting order is used and an injured player withdraws from the game, there will be no automatic out. If a player is ejected that player's name will remain in the batting order and will be an automatic out each time the batting order reaches that player.
 - If continuous batting order is not used and a player is substituted for offensively, the re-entry rule applies on offense only. The re-entry rule will apply for starters and they must re-enter into the batting order in the same position as when they started.
 - If continuous batting is elected then no pinch runner is allowed.
- The 16 and older divisions may use designated hitter option.
- A game shall be forfeited unless a team can field a minimum of eight players.

- Free defensive substitutions, with the exception of the pitcher. That means a player in the field can be different than the players in the batting line-up.
- Pitcher may pitch no more than seven (7) innings in any two consecutive games. Example - Pitcher could pitch four (4) innings one game, three (3) the next, and four (4) the next. One pitch delivered in an inning is considered a full inning pitched.
- Pitcher is removed on the 2nd trip to the mound in the same inning.
- A player once removed as a pitcher may not pitch again in the same game.
- Metal cleats are allowed.
- No jewelry or earrings will be worn during any game.
- If a runner is advancing to a base and a tag is waiting the runner MUST SLIDE into the base. Runners must avoid collisions at all bases. Malicious contact will not be allowed and will result in ejection. If a player is ejected and no player is eligible to take his spot in the batting order, his spot becomes an out.
- Fielders cannot occupy a base or base-path unless they are in the act of fielding the ball or making a play.
- To keep the game moving, Coaches are encouraged to use a courtesy runner for the catcher when there are 2 outs.
- A full range concession stand will be open. No outside food, drinks or coolers shall be permitted in the complex. Water coolers in dugouts are allowed.
- Allowed Bats:
 - 16U and older must use High School certified (BESR) Bats with barrel size and drop rules enforced by the umpire.
 - Big Barrel Bats of 2 5/8" with no drop requirements are allowed for 13U, 14U, 15U
 - 13-15 BASEBALL DIVISION: The bat may not exceed 34" in length, and the bat barrel may not exceed 2 5/8" in diameter. All aluminum/alloy barrel bats and all composite handle (only) aluminum/alloy barrels are allowed. Only composite barrel bats certified and marked BBCOR .50 will be allowed. Wood barrel bats conforming to the specifications of Official Baseball Rule 1.10 are allowed.
 - PENALTY: If the illegal bat is discovered prior to a batter completing his "at bat" the bat is simply removed from play and the "at bat" continues. A player who uses an illegal bat or non-conforming barrel dimension and hits a fair ball will be ruled out. No advancement on the bases will be allowed, and any outs during the play shall stand. This is an appeal play. The "at bat" will be considered legal once a pitch is thrown to the next batter. Any bat discovered prior to the game that does not conform to the above rule shall be directed to be removed immediately and not be allowed for use during the game.